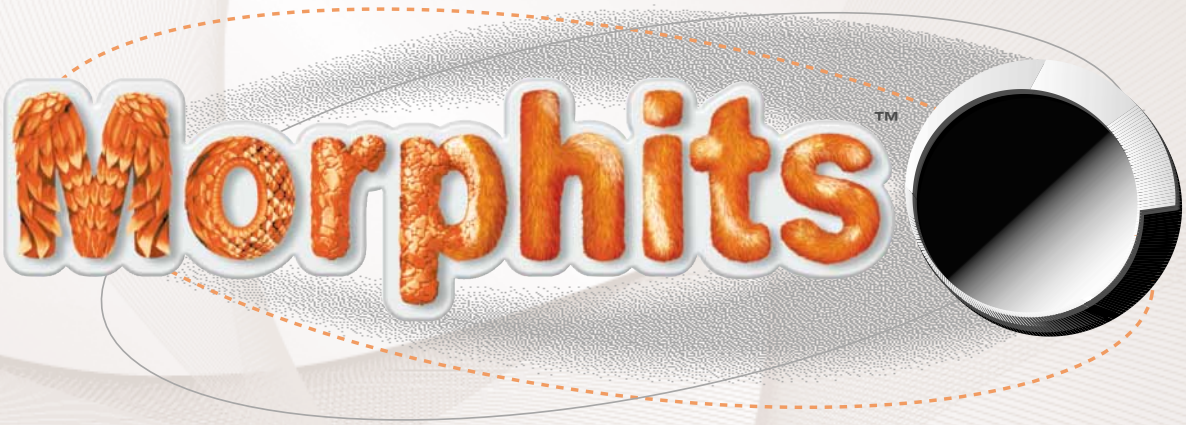
AGES 5+

73245 ASST.



THANK YOU FOR PURCHASING MORPHITS, THE COOLEST MORPHING CREATURES EVER!

Requires 2 x 1.5V "AAA"/LR03 alkaline batteries (not included).
Phillips/cross head screwdriver (not included) needed to insert batteries.

INSTRUCTIONS

FCC STATEMENT

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and

(2) This device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.
- Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

© 2003 Hasbro. All Rights Reserved.
® denotes Reg. U.S. Pat. & TM Office.

73245 Asst P/N 6247020000

TIGER ELECTRONICS

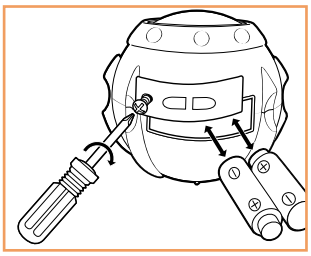
TIGERTOYS.COM
For new products and offers

Questions? Call: 1-800-327-8264

TO WAKE UP YOUR CREATURE YOU MUST FIRST INSTALL THE BATTERIES!

TO INSTALL BATTERIES

Use a Phillips/cross head screwdriver to loosen screw in battery compartment door (screw remains attached to door). Insert 2 x 1.5V "AAA"/LR03 alkaline batteries. Replace door and tighten screw.



⚠ CAUTION:

1. **As with all small batteries, the batteries used with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and, in the U.S., have the doctor phone (202) 625-3333 collect, or, in Canada, have the doctor call your provincial Poison Control Centre.**
2. **Make sure the batteries are inserted correctly and always follow the toy and battery manufacturers' instructions;**
3. **Do not mix old batteries and new batteries or alkaline, standard (carbon zinc) or rechargeable (nickel-cadmium) batteries.**

IMPORTANT: BATTERY INFORMATION

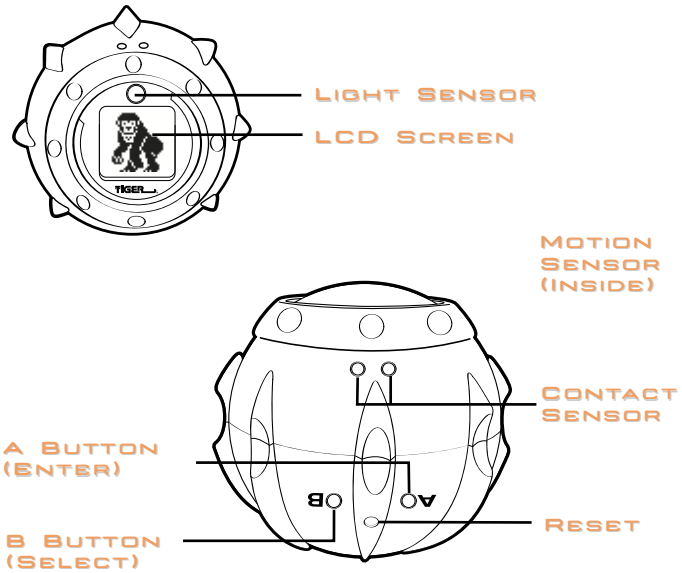
Please retain this information for future reference.
Batteries should be replaced by an adult.

⚠ CAUTION:

1. **Always follow the instructions carefully. Use only batteries specified and be sure to insert item correctly by matching the + and – polarity markings.**
2. **Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.**
3. **Remove exhausted or dead batteries from the product.**
4. **Remove batteries if product is not to be played with for a long time.**
5. **Do not short-circuit the supply terminals.**
6. **Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.**
7. **RECHARGEABLE BATTERIES: Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERY.**
8. **As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately.**

HOW MORPHITS WORK:

MORPHITS creatures change and morph right before your eyes by using 3 different sensors:



MORPHITS come in one of 3 species - What kind of MORPHITS creature do YOU have?

- Light Species: These MORPHITS LIKE light!
- Contact Species: These MORPHITS LIKE to be touched!
- Motion Species: These MORPHITS LIKE to move!

MORPHITS creatures also have characteristics that they dislike. For example, your MORPHITS may like light, but dislike being touched. Or, love motion but dislike light.

*Note: Be careful not to give your MORPHITS creature the wrong type of interaction or it won't morph properly.

Once you've discovered what type of MORPHITS creature you have, play with it and watch it morph right before your eyes! You're in control! Take charge, and watch what happens!

- If your MORPHITS creature likes light – make sure you give it lots of light!
- If your MORPHITS creature likes contact – make sure you touch the contact sensors!
- If your MORPHITS creature likes motion – make sure you shake it, spin it, and roll it around!

*Note: When your MORPHITS needs your attention, it will chime and then freeze. Press the A button to continue playing.

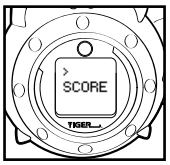
MORPHING CYCLES:

Your creature will morph every:

- 1 minute
- 2 minutes
- 5 minutes
- 10 minutes
- 30 minutes
- 1 hour
- 2 hours
- 4 hours
- 8 hours
- 16 hours
- 24 hours/1 day
- 2 days
- 3 days
- 1 week

*Note: After 1 week, your creature will continue to morph once every week.

SPECIAL MENU OPTIONS:



SCORE SCREEN:

To view your current score:

- Press and hold down the A button to bring up the MENU. The first menu option is SCORE.
- Press A to view your score.
- The score screen will show you the following information:
- The number of morphing cycles your MORPHITS creature has achieved;
- The age of your MORPHITS creature (days, hours, minutes) will appear automatically;
- Press B again to see the type of attention your MORPHITS creature likes (Light, Touch, Motion);
- Press B again to see the type of attention your MORPHITS creature dislikes (if any).
- When the score is finished displaying, you will automatically return to the game.

CRYO SLEEP

To freeze (pause) your MORPHITS creature:

- Press and hold down the A button to bring up the MENU.
- Press B to toggle through the MENU choices to CRYO SLEEP.
- Press A to FREEZE your MORPHITS creature.
  *Note: A black frame will appear around the MORPHITS creature to show that it is FROZEN.
- Press B again, to view other MORPHITS that you have frozen. The LAST screen will show a new MORPHITS creature (amoeba form).
- To UNFREEZE your MORPHITS creature, press A. The black frame will disappear, your MORPHITS creature will unfreeze and start moving around again.
- You may only freeze up to four MORPHITS at one time.
- If you wish to delete one of your frozen MORPHITS, enter the Cryo Freeze menu and select the one you wish to delete. Then press and hold the A button for a moment. When you release the A button, you will see a confirmation screen. Press A to delete the current selection and make room for more MORPHITS.

HOUR MODE:

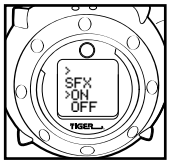
To set 12-hour or 24-hour mode:

- Press and hold down the A Button to bring up the MENU.
- Press B to toggle through the MENU choices to HOUR MODE.
- Press A to toggle between a standard 12-hour clock and a 24-hour clock.
- Press B to move to the next menu item.

CLOCK:

To set the clock:

- Press and hold down the A Button to bring up the MENU.
- Press B to toggle through the MENU choices to SET CLOCK.
- Press A to select SET CLOCK.
- Press B to change the HOUR. Press A when the hour is set.
- Press B to change the MINUTES. Press A when the minutes are set.
- Press B to change AM/PM. Press A when AM/PM is set.
- You will now return to the game.
  *Note: Press B to view the clock at any point.



SOUND EFFECTS ON/OFF:

To change the sound effects:

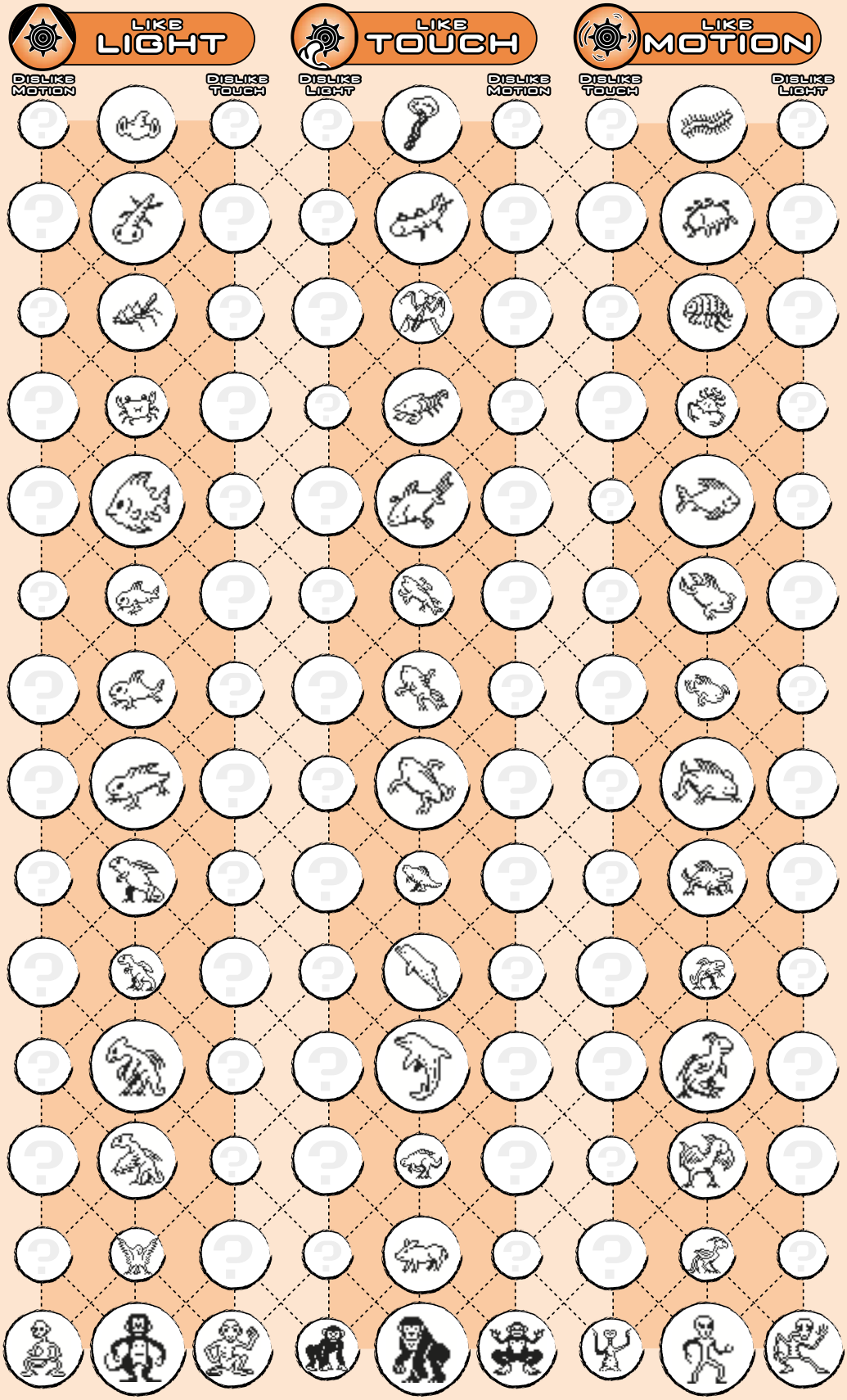
- Press and hold down the A Button to bring up the MENU.
- Press B to toggle through the MENU choices to SFX ON/OFF.
- Press A to select ON or OFF. When the sound is ON, you will hear a chime.
- Press B to return to the MENU.

SURVIVAL OF THE FITTEST MODE:

Once in a while, your MORPHITS creature will be ATTACKED by another enemy!
It's up to YOU to save it!

- Your MORPHITS creature will make an unhappy sound to warn you when it is about to be attacked!
- The screen will flash and the game will pause to show "DANGER."
- The screen will then show your MORPHITS creature being pushed aside, as the enemy enters.
- To battle the enemy, use light, touch or motion to help make your MORPHITS creature strong enough to defeat the enemy.
- The fight is won once you have chosen the correct type of help three consecutive times.
  *Note: Be careful not to give the wrong type of input or else you will have to start the battle over.
- You will LOSE the battle if the enemy pushes your MORPHITS creature off the screen. If you LOSE, your MORPHITS creature will lose some of the progress it has made and morph back into a simpler creature.
- If you make the correct choice, you will hear a victorious sound effect. If you make the incorrect choice, you will hear your MORPHITS creature make an unhappy sound.

SO GET READY AND GET MORPHING!

Morphits

MORPH MAP